

**CITY OF CHESTERFIELD
PLANNING COMMISSION MEETING
MONDAY – APRIL 25, 2016
7:00 PM**

[Link to Site Plan Committee Agenda](#)

AGENDA

- I. ROLL CALL

- II. PLEDGE OF ALLEGIANCE

- III. SILENT PRAYER

- IV. PUBLIC HEARINGS - None

- V. APPROVAL OF MEETING SUMMARY
 - A. [Approval of April 11, 2016 Planning Commission Meeting Summary](#)

- VI. PUBLIC COMMENT

- VII. SITE PLANS, BUILDING ELEVATIONS AND PLATS
 - A. [Peter Steffan, Proposed Lots 1 and 2](#): A Site Development Concept Plan, Conceptual Landscape Plan and Conceptual Lighting Plan for a 1.77 acre tract of land zoned “PC” Planned Commercial District, located north of Chesterfield Airport Road west of its intersection with Arnage Boulevard.

The Planning Commission may vote on this item tonight.

 - B. [Peter Steffan, Proposed Lot 1 \(AutoZone\)](#): A Site Development Section Plan, Landscape Plan, Lighting Plan, Architectural Elevations, and Architect’s Statement of Design for a 0.88 acre tract of land zoned “PC” Planned Commercial District, located north of Chesterfield Airport Road west of its intersection with Arnage Boulevard.

The Planning Commission may vote on this item tonight.

- VIII. OLD BUSINESS

IX. NEW BUSINESS

X. COMMITTEE REPORTS - None

XI. ADJOURNMENT

Note: The Planning Commission will consider and act upon the matters listed above, and such other matters as may be presented at the meeting and determined to be appropriate for discussion at that time.

Notice is hereby given that the Planning Commission may also hold a closed meeting for the purpose of dealing with matters relating to one or more of the following: legal actions, causes of action, litigation or privileged communications between the City's representatives and its attorneys (RSMo 610.021(1) 1994; lease, purchase or sale of real estate (RSMo 610.021(2) 1994; hiring, firing, disciplining or promoting employees with employee groups (RSMo 610.021(3) 1994; bidding specification (RSMo 610.021(11) 1994; and/or proprietary technological materials (RSMo 610.021(15) 1994.